

## Copernicus Hackathon - HACK4SEA

### Rules of participation

#### Preamble

The Copernicus Hackathon Programme is part of the European Union Copernicus Start-up Programme, originated to stimulate the generation of new business ideas based on Copernicus data and services.

The Copernicus Hackathon Programme is implemented by Anwendungszentrum GmbH Oberpfaffenhofen (hereinafter "Coordinator"), on behalf of the European Commission (hereinafter "EC").

The Copernicus Hackathon HACK4SEA is organised by Lazio Innova, GEO-K (Tor Vergata Rome University spin-off), Lazio Connect Association (hereinafter "Organisers").

#### 1. Objectives

The Copernicus Hackathon Programme pursues the following objectives:

- increase the number of users of Copernicus data and services;
- stimulate the generation of new business ideas based on Copernicus data and services;
- raising awareness of the opportunities offered by Copernicus data and services;
- train potential users on how to access and use Copernicus data and services;
- support the development of a thriving Copernicus downstream eco-system, by favoring cooperation between multiple stakeholders and maximise the socio-economic benefits of Copernicus.

#### 2. Date and location

The Copernicus Hackathon HACK4SEA will take place on 16<sup>th</sup>-17<sup>th</sup> November 2019, at Castello di Santa Severa (north of Rome).

Participants are expected to participate also in any pre-event trainings proposed by the Organisers.

The latest version of the detailed event agenda can always be found at

<http://www.lazioinnova.it/news/the-copernicus-hackathon-hack4sea/>

#### 3. Who can join?

All Participants to a Copernicus hackathon shall be of legal age and resident of one of the Copernicus participating countries (EU Member States + Norway and Iceland). Minors can only participate as students of a school institution that takes responsibility for them and for their participation. Participants shall have various skills relevant to software development, including computer programmers, graphic and interface designers, GIS and EO experts, project managers, thematic experts, business management, law.

#### 4. Event logistics and related cost

Participation to the Copernicus Hackathon is free of charge. Meals will be provided for the whole duration of the Copernicus Hackathon.

Participants are expected to cover own travel and accommodation expenses.

The participants shall bring their own devices with Wi-Fi capability. The Organisers will provide the credentials for accessing internet resources for the duration of the Copernicus Hackathon.

Participants will be informed by the Organisers about any transportation support could be provided to reach the Copernicus Hackathon location.

The participants could request for continuing the work through the night.

#### 5. Registration

Participants are requested to register for the Copernicus Hackathon HACK4SEA before 10<sup>th</sup> of November at

[https://docs.google.com/forms/d/e/1FAIpQLSdKytKWu6LQSVrRjIO37ClqhzGibMupxD\\_bzMsee5BifbvKZA/viewform](https://docs.google.com/forms/d/e/1FAIpQLSdKytKWu6LQSVrRjIO37ClqhzGibMupxD_bzMsee5BifbvKZA/viewform)

Participation is limited in terms of maximum number of participants. The Organisers may decide to close the registration before the deadline in case the maximum number of participants is reached. In any case, the participation shall be confirmed by the Organisers after the registration. Registered people that have not received confirmation from the Organisers will be not entitled to participate at the Copernicus Hackathon.

Participants can register alone or in teams. If not already registered as teams, the Organisers will match the Participants before or during the Hackathon to ensure that each team is composed of participants with a proper mix of relevant skills as mention above.

#### 6. Challenges

The main topic is the **“Sea and the blue economy”**. HACK4SEA challenge is to develop new applications based on Copernicus Earth observation (EO) data and services. The applications can be related to the themes of **environmental protection, monitoring of port and logistic infrastructures and tourism**, within the regional coasts of Lazio.

#### 7. Technical support and training

The Copernicus Hackathon will offer business and technical training before and during the event. For this Organisers will provide the Participants with access to relevant coaching and IT infrastructure (hardware, software, API...) throughout the Hackathon, to facilitate access and use of Copernicus data.

Separate conditions may apply for usage of such coaching and IT infrastructure.

#### 8. Expected output

The Copernicus Hackathon shall constitute a coding experience during which Copernicus data is actually accessed and used. The expected output shall a final presentation containing the selected domain, the proposed solution, Copernicus data and services used, what is unique about the

innovative solution, business model, team composition; one pager promotion flyer; any prototype, beta app programme, POC developed during the hackathon.

## 9. Evaluation

The Organisers will appoint a selection board, to select the best team at the end of the Hackathon.

The solutions presented to the selection board will be evaluated based on the following evaluation criteria:

- Relevance to the hackathon topic. **Weight: 25%**
- Interest of the project (Is the project innovative? Does it create value for the users? Is it feasible technically?). **Weight: 50%**
- Quality of the team (technical and business expertise, understanding of the thematic area, commitment to the project). **Weight: 25%**

All experts appointed for the evaluation will sign a declaration of secrecy and non-interest with the Organisers.

## 10. Awarding of prizes

Prizes will be given to the winning teams at the end of the Hackathon.

One seat in the [Copernicus Accelerator](#) (a one-year coaching scheme organised by the EC) will be provided for the 1<sup>st</sup> winning team.

In addition, the Organisers (and local partners) will award with additional prizes as advertised at <http://www.lazioinnova.it/news/the-copernicus-hackathon-hack4sea/>

Each winner is responsible for all federal, state, local, provisional and other taxes.

The prizes will be assigned to one team leader communicated to the Organisers.

## 11. Confidentiality & ownership of the results

Participants will own the intellectual property rights to all their developments made during the Copernicus Hackathon. Ownership of the teams' output shall be with the teams' Participants, who will jointly own the app concepts / draft developments.

It is up to the respective teams to protect the developments in the relevant legislations, as far as the apps are in a development status allowing such protection.

The Participants need to ensure that the output of their group work will be an app which will be clearly "free-standing", i.e. based on a software programme which is developed "from scratch" by the Participants and does not contain already existing software from third parties. That will ensure that the later commercial use of the app(s) will not encounter any problems in terms of intellectual property rights belonging to a third party.

The Organisers confirm to not disclose any confidential information acquired through the organisation of a Copernicus Hackathon to any third party. The Organisers furthermore ensure that all experts and mentors involved in the Copernicus Hackathon commit to a non-disclosure agreement.

## 12. Data protection

The Organisers will handle and protect personal data of all Participants within the frame of the Data Protection Law in the EU - General Data Protection Regulation - GDPR. The personal data of all Participants are handled exclusively in a Member State of the European Union or in a Contracting State of the Agreement on the European Economic Area. Any transfer of personal data to a third country is excluded.

The Participant allows the Organisers to transmit their contact details to the EC and the Coordinator to inform them of all matters related to the Copernicus Hackathon Programme and of any other issues the Coordinator and the EC deem relevant and appropriate.

By participating in the Copernicus Hackathon, all participants acknowledge that the EC, the Coordinator and the Organisers may use their names, country of origin, comments, likenesses, photos and videos (incl. photos/videos taken of the participants during the Copernicus Hackathon), and non-confidential descriptions of their apps developed during the Copernicus Hackathon in publicity or advertising concerning the Copernicus Hackathon or otherwise in any medium now known or hereafter devised (including the Internet or other interactive networks) at any place and time without further compensation or right of review and agree to waive their rights with respect to any such publicity and advertising.

The obligations related to personal data protection shall continue to be in effect for an unlimited period or as long as prescribed by applicable law.

### **13. User satisfaction**

Participants agree to complete a short user satisfaction questionnaire after the Hackathon.

### **14. Miscellaneous**

The award decisions shall not be subject to legal challenge. The decisions rendered by the experts appointed by the Organisers shall be final and binding for all Participants of the Copernicus Hackathon. Participants shall have no right to a justification of such decisions.

The European Commission, the Coordinator and the Organisers reserve the right to modify these terms, including any of the deadlines set forth herein, at any time.

Participation in the Copernicus Hackathon shall be governed by the Italian law. Place of jurisdiction shall be the court of Rome. This agreement is subject to the laws of Italy. In case of any dispute related to this agreement, the court of jurisdiction is the court of Rome (Italy).

### **15. Contact**

For more information please visit: <http://www.lazioinnova.it/news/the-copernicus-hackathon-hack4sea/>

If you have any further questions, please send them to [hack4sea@lazioconnect.it](mailto:hack4sea@lazioconnect.it)